

**Instructions:**

1. The shooting test below is fired as required during the course (see student instruction packet).
2. This course must be completed using standard duty ammunition, handgun, and holster.
3. The Caudle II silhouette target will be used; however, any "milk bottle type" target with identical scoring area may be substituted. The target will be scored using the scoring rings as marked on the silhouette. Hits breaking the scoring line will be awarded the higher point value. Attendees will only be given two opportunities to pass each qualification.
4. A passing score shall be **425 points/85%** of the total possible points. **Any saved round or shot off the shaded portion of the silhouette, either on paper or off is an automatic qualification course failure.** Shots outside the scoring lines, but on the shaded portion of the silhouette will score zero points. Head shots called for in sequence 1 must be within the "T" zone portion of the target, above the "8" ring, for maximum points, those outside the "T," but inside the head score 5 points.
5. Hits breaking the scoring line will be awarded the higher point value.
6. The reloads specified in the course must be performed regardless of the type or magazine capacity of the handgun.
7. The holster must have all retention devices snapped/closed at the beginning of the stage.
8. For shooters using revolvers, add 4 seconds to the time indicated by an (*) for speed loading.

STUDENT INFORMATION

Last Name	First	MI	Social Security Number
Agency	Address	Phone	Email
Date of Test	City, State	Zip	Fax

SEQUENCE	DISTANCE	DESCRIPTION	SHOTS	TIME	SCORE
1	3 Yards	Draw and fire 4 rds. (Failure drill – 2 body, 2 head)	4	4 sec.	
2	5 Yards	Draw and fire 3 rds. using strong-hand only	3	5 sec.	
3	5 Yards	Draw and fire 3 rds. using support-hand only. (Draw with strong hand, transfer pistol to support hand)	3	8 sec.	
4	7 Yards	Draw and fire 10 rds. Including a Type One malfunction clearance – (an inert round inserted somewhere into the magazine will be used to simulate the failure to fire). Revolvers are to perform a speed load	10	15 sec. *	
5	10 Yards	Draw and fire 10 rds. (5 rounds, speed reload, 5 rounds)	10	15 sec. *	
6	15 Yards	Draw and fire 10 rds. (5 rounds, speed reload, 5 rounds)	10	20 sec. *	
7	25 Yards	Draw and fire 10 rds. from barricade, (5 rds left side, speed reload then 5 rds. right side, then tactical reload). (Barricade must be used as cover; may be used as support.)	10	60 sec. *	
TOTAL SHOTS			50	TOTAL SCORE	